To Grow // Akin

Early Years Reference Design // in-house // May 2018



















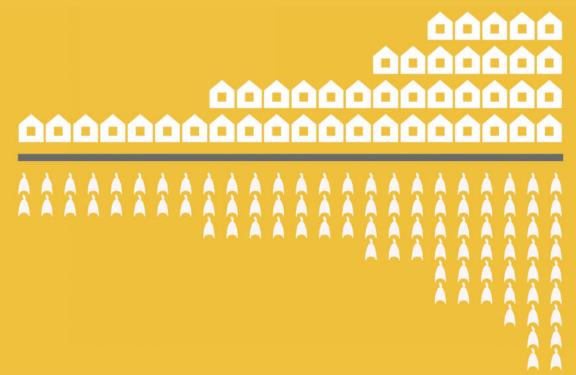




Chapter 01

The Bigger Picture

Changes







"The early years are so crucial in shaping Scotland's next generation.

The significant expansion of funded early learning and childcare gives us the perfect opportunity to define the type of experience we want to offer our children

Maree Todd MSP Minister for Childcare and Early Years

during their early years..."

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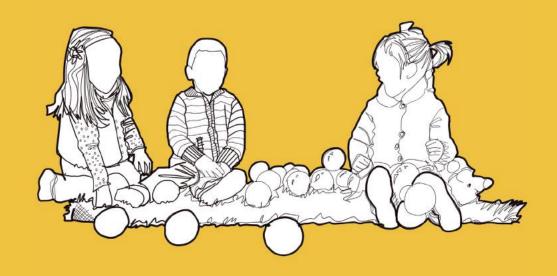
Collaboration





"For the best start in life and making Scotland the best place in the world to grow up"

Space to Grow



Best Future

"To help children and young people gain the knowledge, skills and attributes needed for life in the 21st century..

Education Scotland

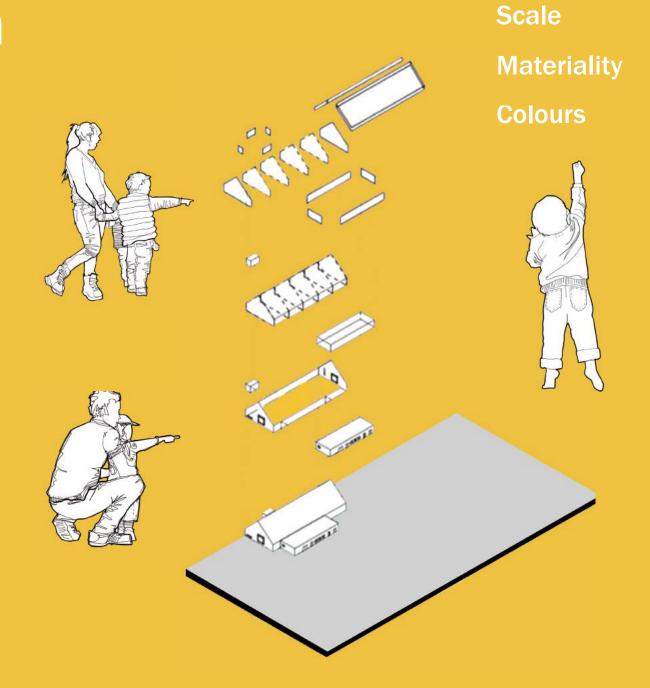


Chapter 02

Akin- Context / Components

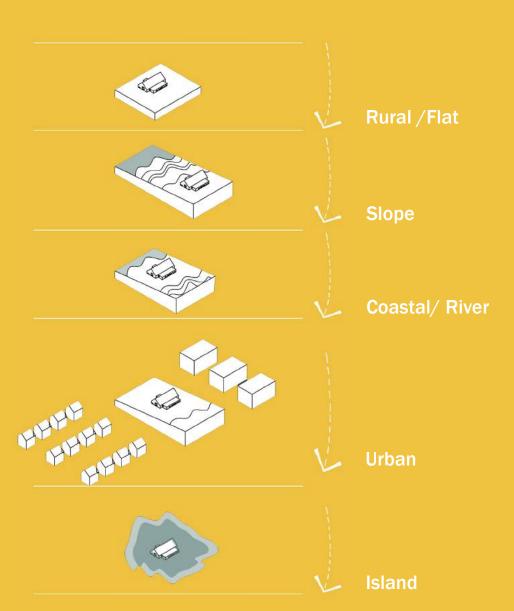
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Choice + Identity



Context

Changing Landscapes В В

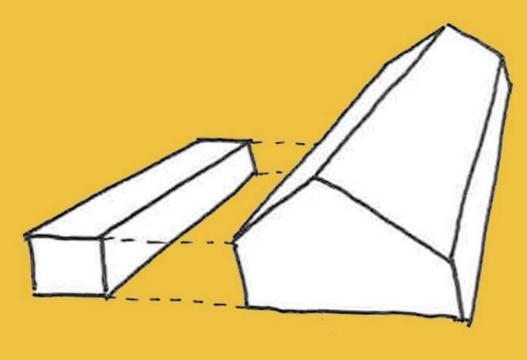




Chapter 03

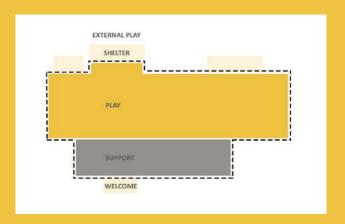
Reference Design

Diagram

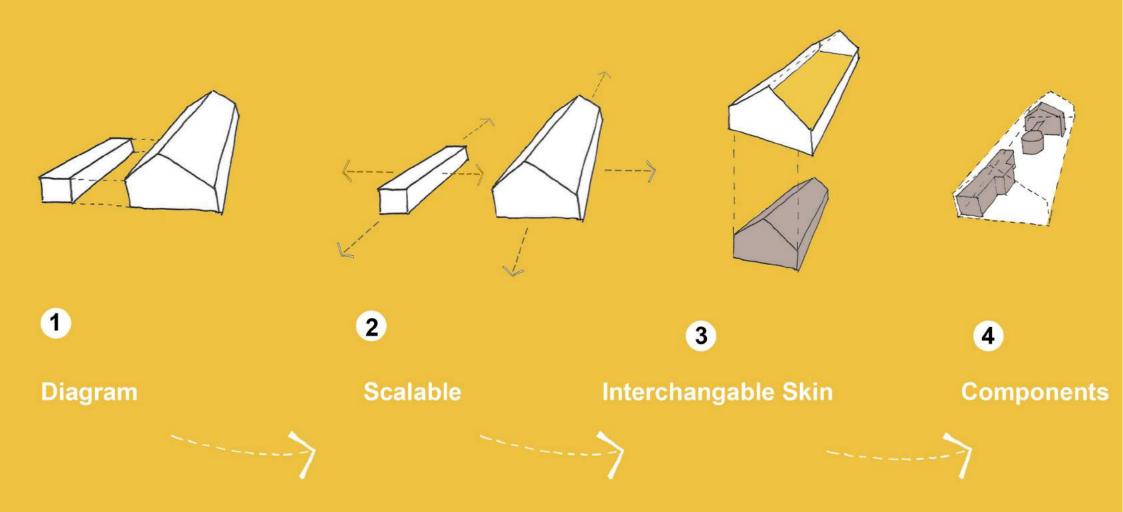


SERVICE ZONES

PLAY ZONES



Concept

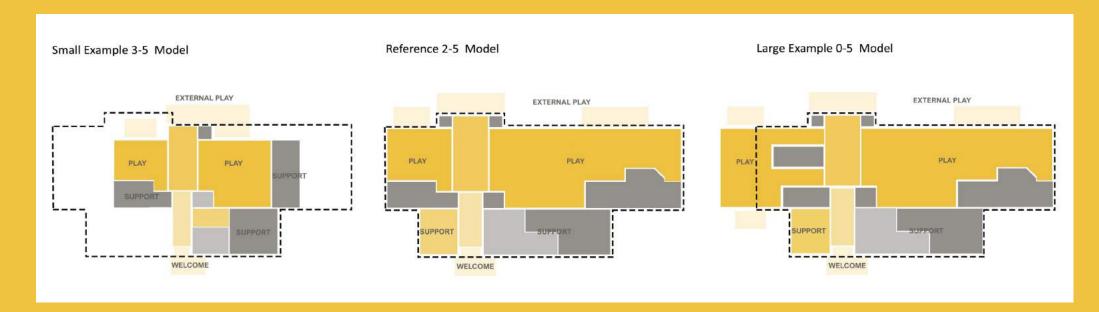






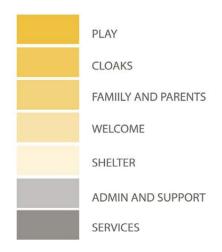


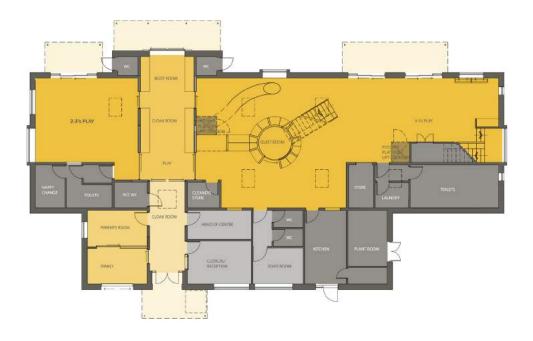
To Grow

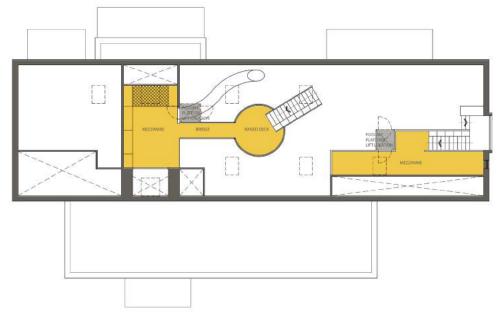


Plans

Building Organisation



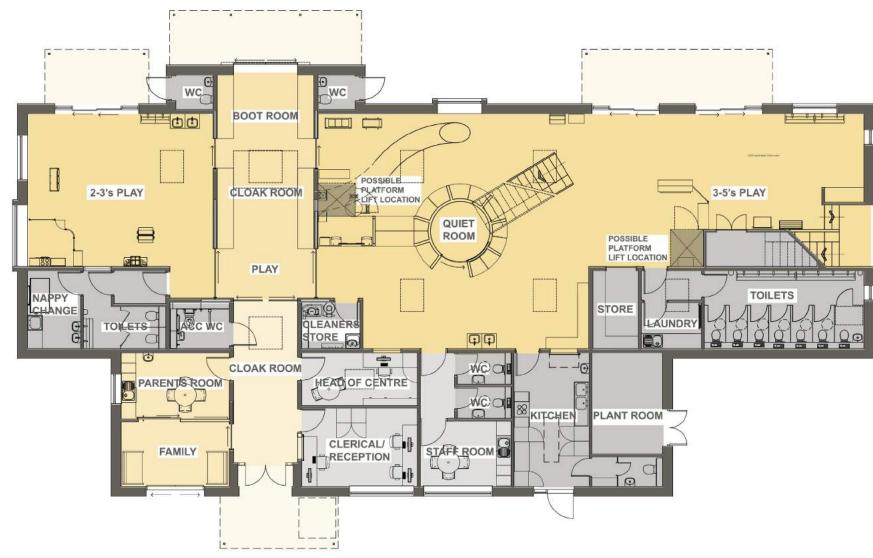






Plans

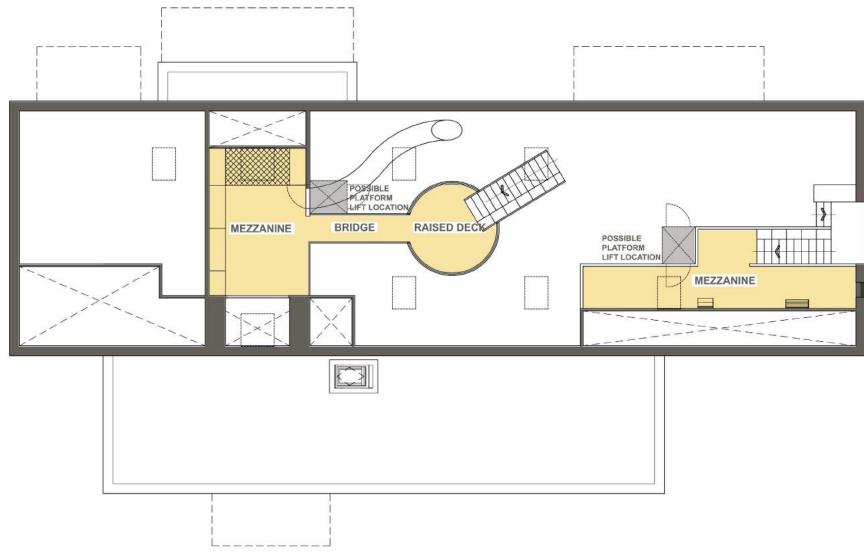
Ground Floor Plan





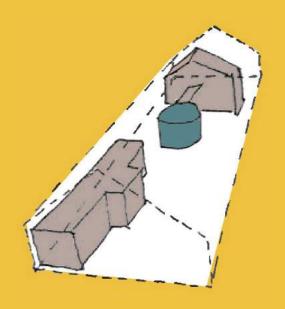
Plan

First Floor Plan





Components



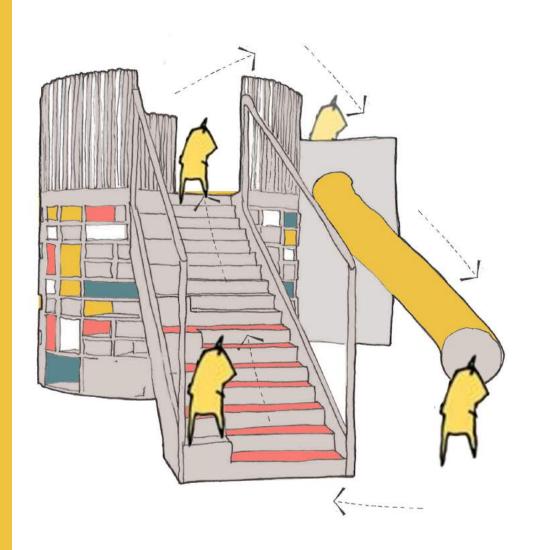
Retreat

Store

Climb

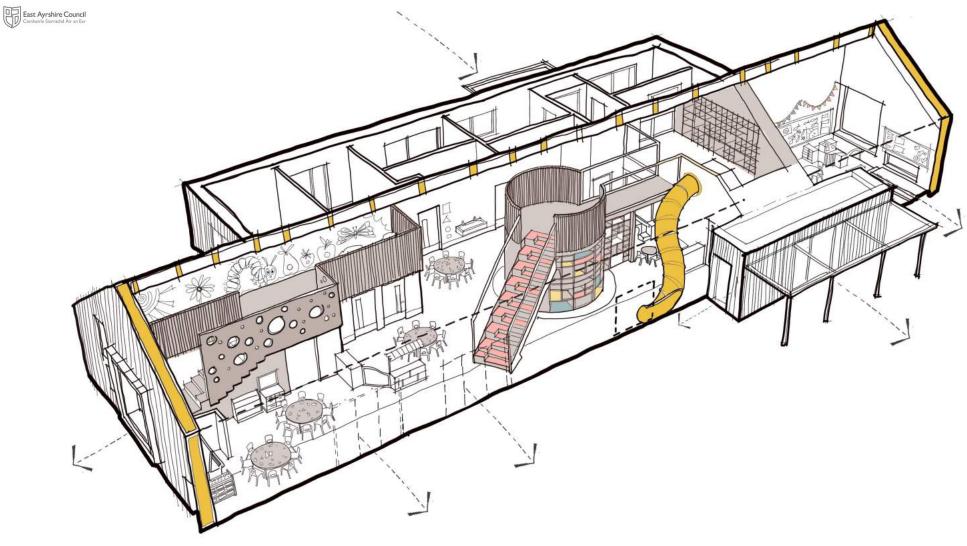
Slide

Gather

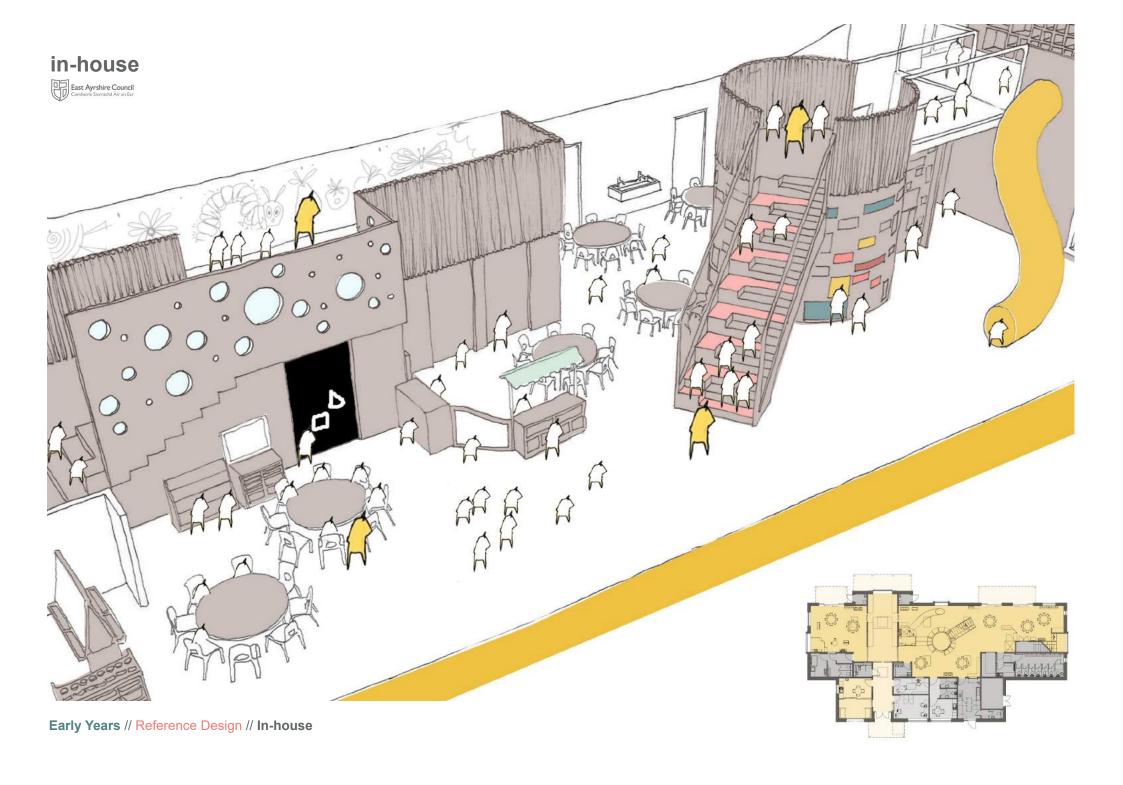


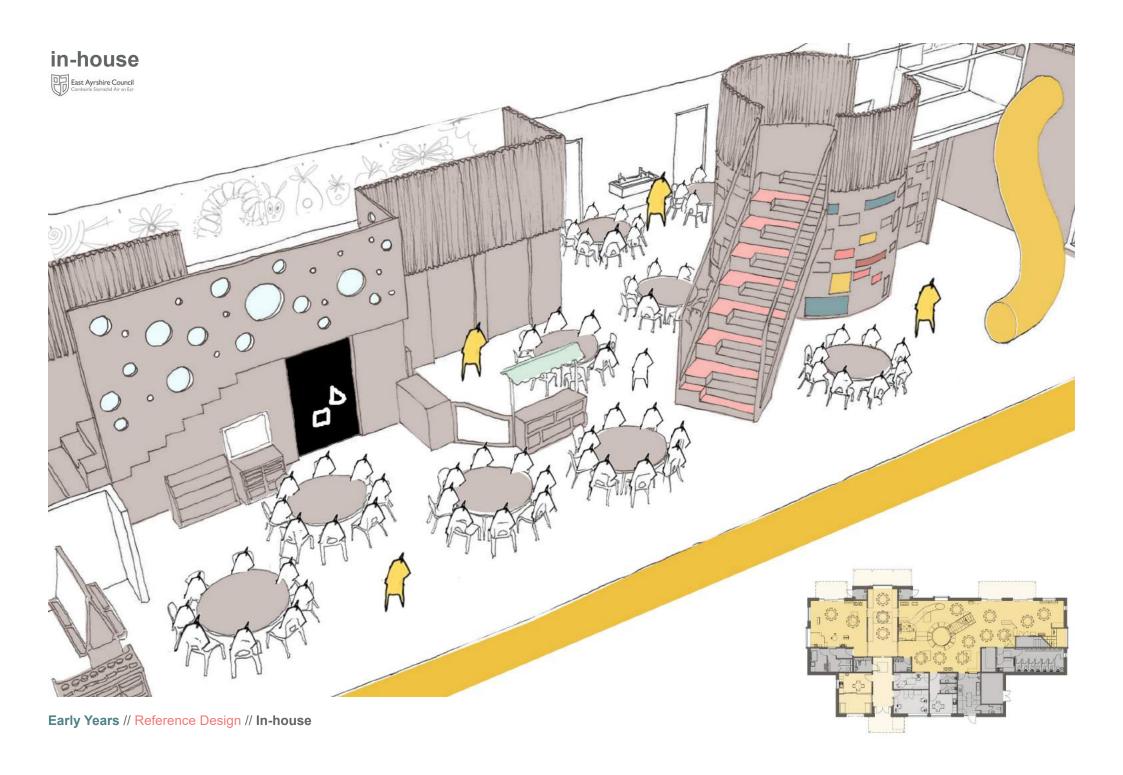


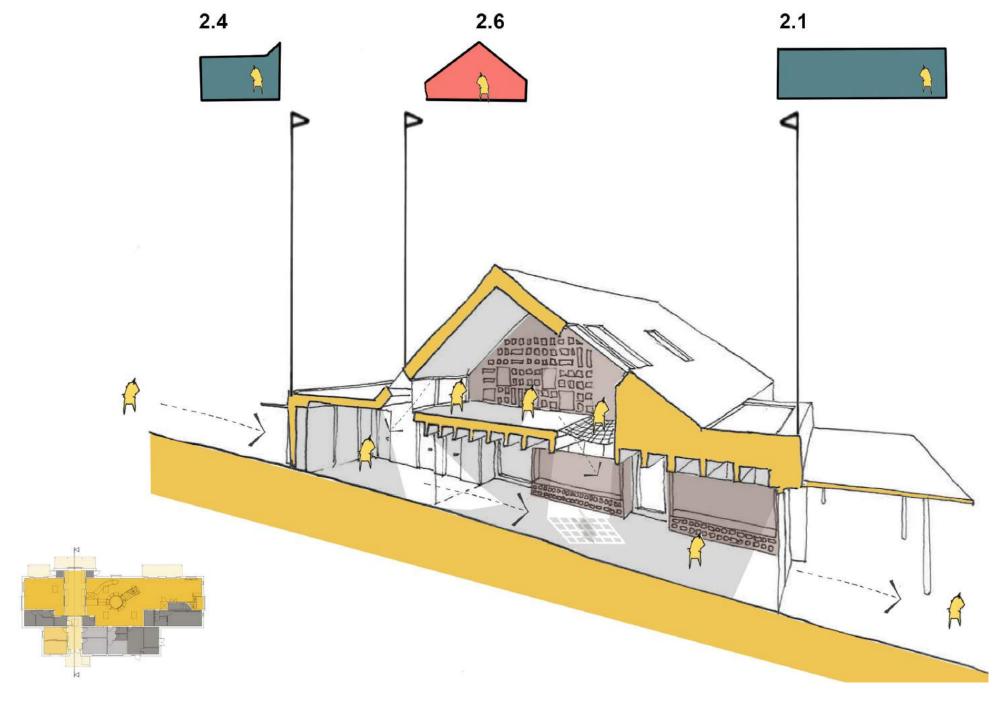




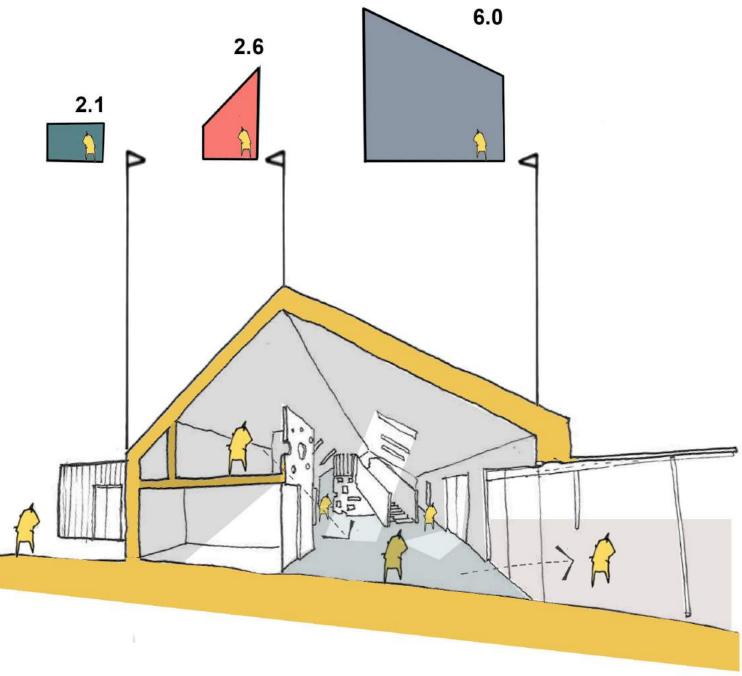


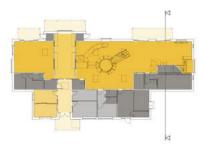


















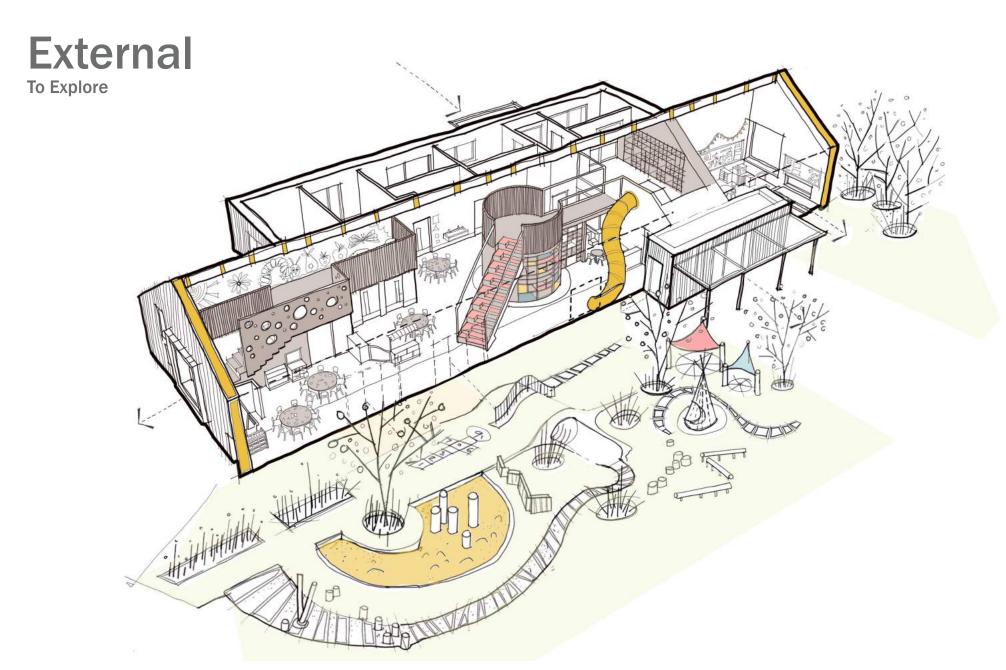














External

To Explore







DGS CYCLI



MUD KITCHEN

WATER SAND PLAY









in-house

East Ayrshire Council
Combairle Siorrachd Air an Ear

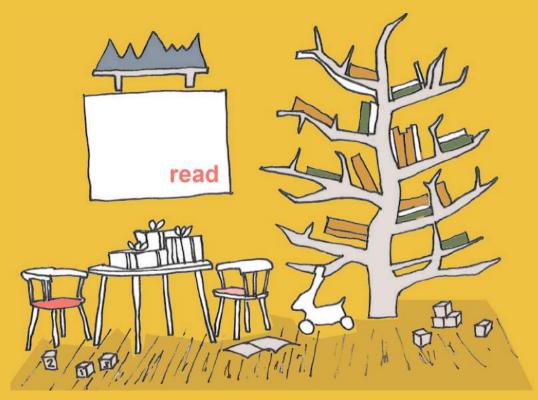
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in-house

East Ayrshire Council
Combairle Siorrachd Air an Ear

Early Years // Reference Design // In-house

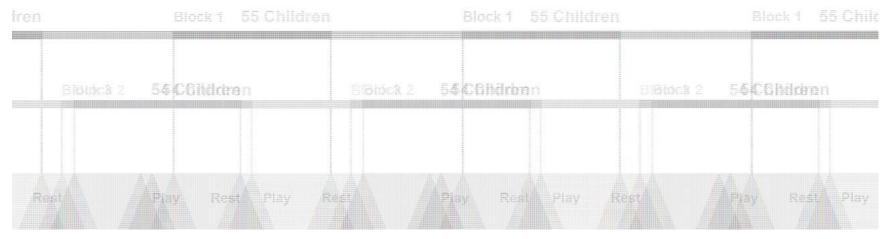


Early Years // Reference Design // In-house

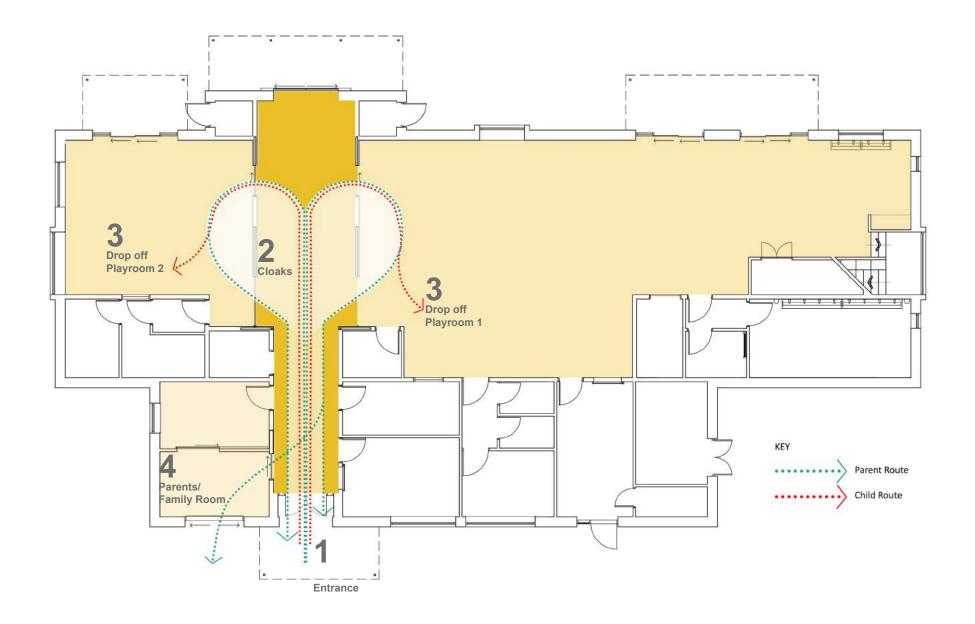
Chapter 04

A day in the life

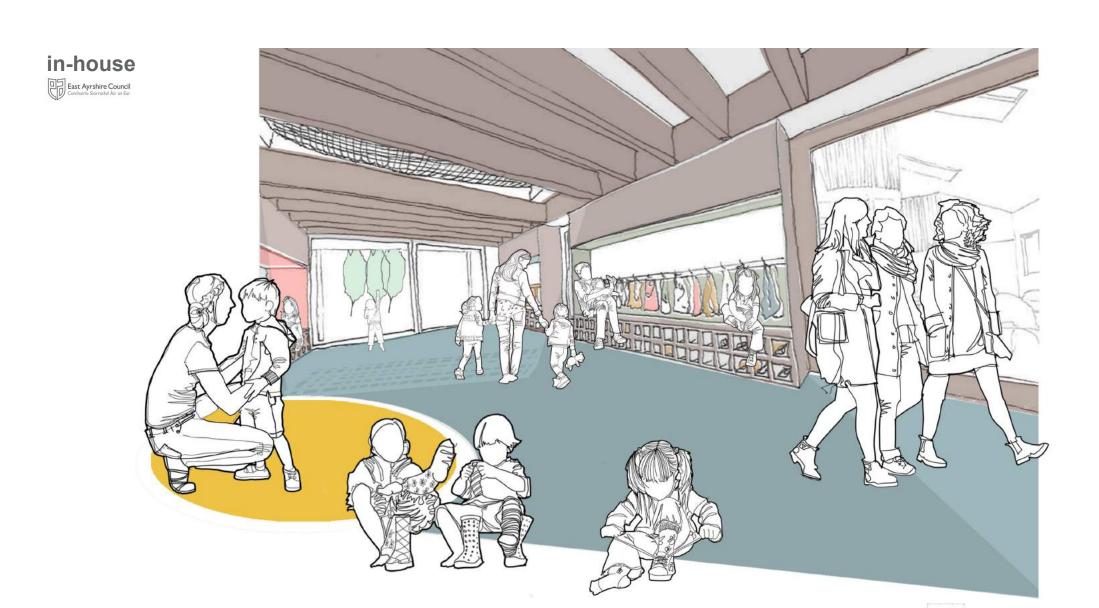
Key Changes: - More Transition - Opportunity for Rest - Dining - Longer Days (12pm) Children Parents Family Family Staff Visitors 6pm







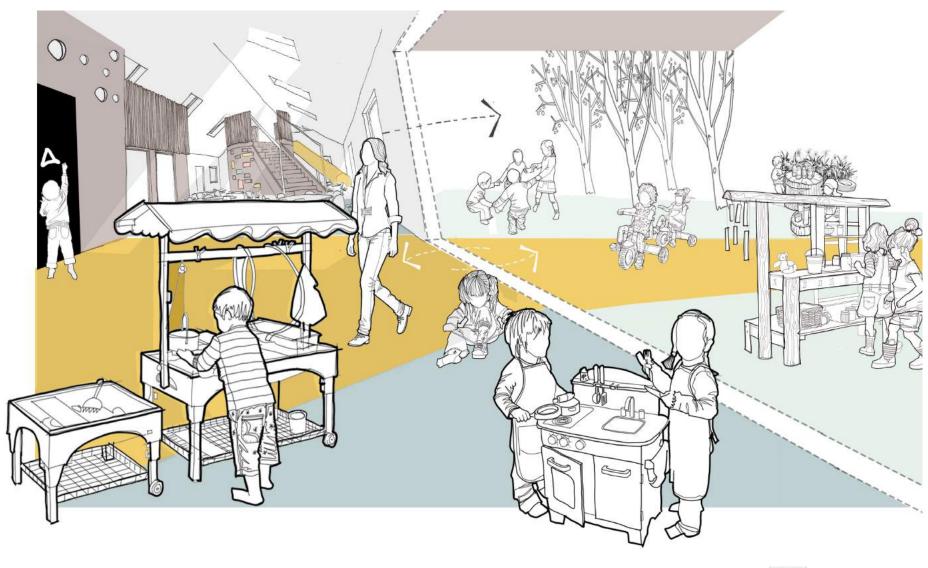




Arrival / Cloaks: 8am -9am /1:15pm

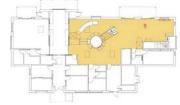






Play: 10am Indoor/Outdoor Play



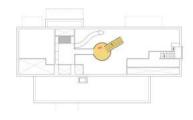






Play: 10am Indoors





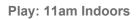










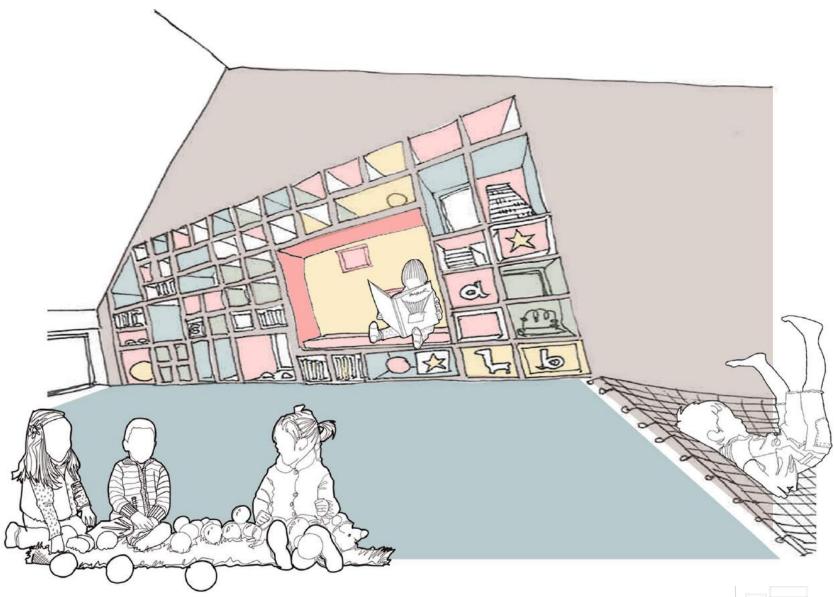






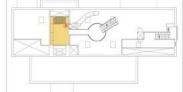




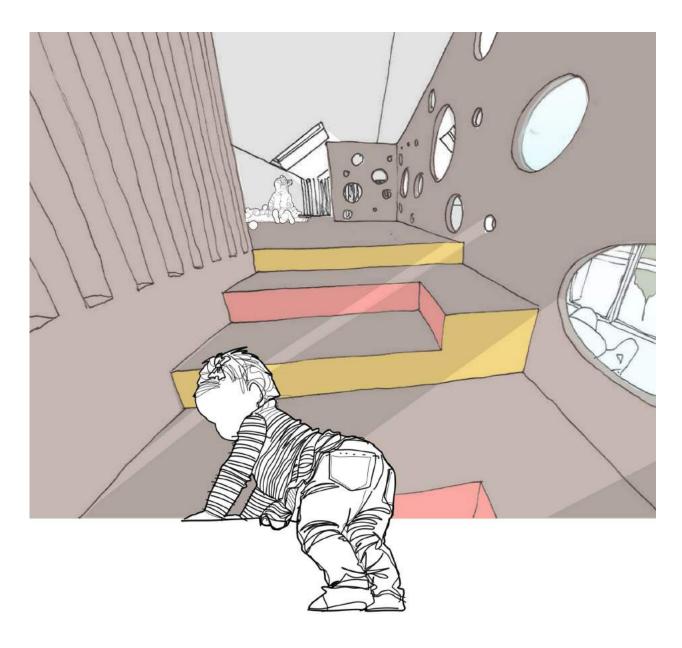


Play: 11am Indoors



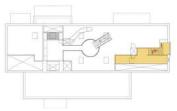




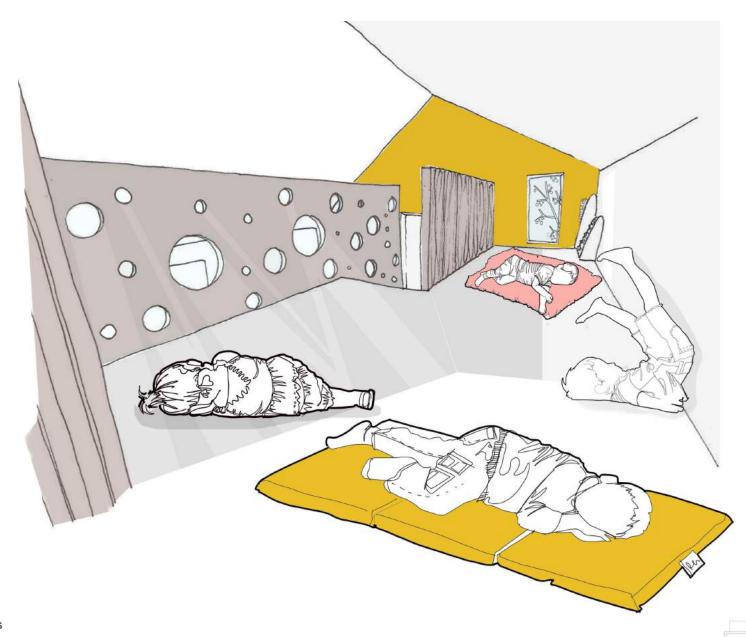


Play: 11am Indoors









Sleep: 11am Indoors



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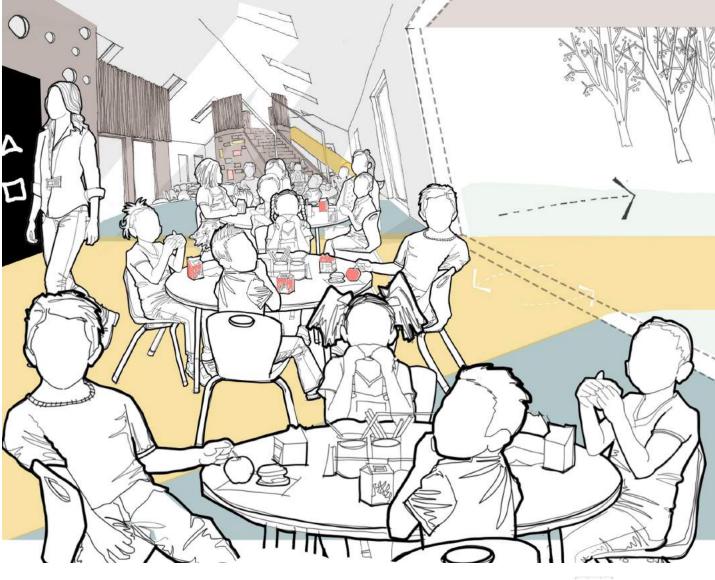


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Play: 11am Indoors

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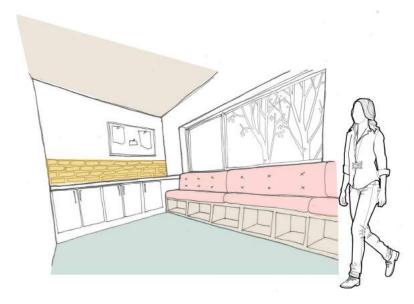


Play: 12pm Lunch

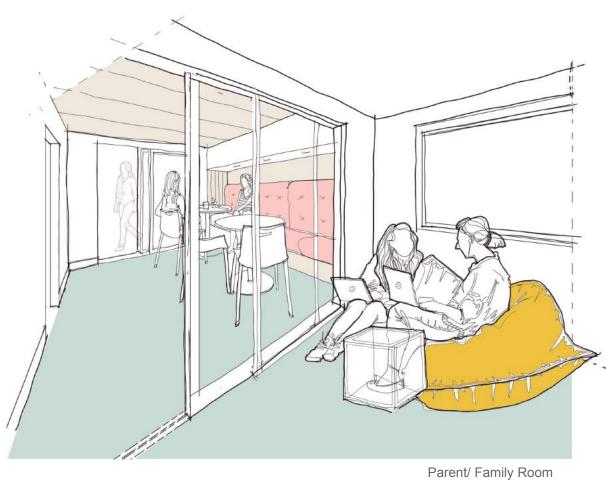








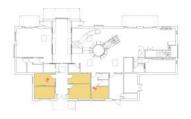
Staff Room



Staff Break Admin: 2.30pm



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Play: 6pm Pick Up/Out of Hours







